

VITOR PRADO

MOBILE & BACKEND DEVELOPER

SAO PAULO, BRAZIL

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□ VITORPRADO.DEV

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EDUCATION

TECHNICAL SCHOOL OF UNICAMP CERTIFICATE IN SOFTWARE DEVELOPMENT 01/2010 - 12/2011

MOBILE DEVELOPMENT

SENIOR

JAVA KOTLIN SWIFT

KOTLIN MULTIPLATFORM

KOTEIN WOLTIFLATIONW

REACT NATIVE

SERVER DRIVEN UI

UNIT TESTING

CI/CD

BACKEND DEVELOPMENT

SENIOR

RUBY

IAVASCRIPT/TYPESCRIPT

NODEJS

POSTGRESQL

APIS

UNIT TESTING

LANGUAGES

PORTUGUESE (NATIVE SPEAKER) ENGLISH (ADVANCED)

INTERESTS

MUSIC CYCLING COOKING

SUMMARY

I'm a Mobile and Backend developer based in Brazil with solid experience building entire systems from scratch. I've been working with code since 2012, helping businesses to solve their problems through technology. I have already worked with Android, iOS, Ruby, JavaScript/TypeScript, React Native, and KMM (Kotlin Multiplatform).

EXPERIENCE

LAUNDRO

12/2021 - 11/2022

LEAD SOFTWARE DEVELOPER

I built the whole technology stack of the company. Even though I wasn't at the beginning of the app's development, when I joined the company, the only existing code was a real-time database built using Firebase. I implemented TypeScript and AdonisJS to create a new API and to deliver a full-featured server capable of handling payments and integrating with multiple external applications (for partners), as well as a set of tools for the operations team. Afterward, I rewrote the app to make it capable of using the new APIs and native payments.

- Responsible for whole tech stack
- TypeScript
- React Native
- AdonisJS
- PostgreSQL

- Redis
- Heroku
- Unit Testing
- TDD
- CI/CD

WORLDPACKERS

SENIOR ANDROID DEVELOPER

I worked as the leading Android Developer, improving two apps (travelers and hosts). I led the migration of the host's app to Kotlin Multiplatform and the modern view systems (Compose and SwiftUI). Meanwhile, occasionally I helped the web development team with Ruby on Rails tasks and bug fixes.

- Android
- lava
- Kotlin
- iOS
- Swift
- Kotlin Multiplatform
- Compose

- SwiftUI
- Ruby on Rails
- Heroku
- Unit Testing
- TDD
- CI/CD

INGRESSO RAPIDO

10/2016 - 10/2017

06/2018 - 12/2021

SENIOR ANDROID DEVELOPER

I worked as an Android Developer, responsible for the ticket reader app used in concerts and theaters to validate tickets. I delivered a way to minimize fraud using local broadcasts on the intranet and the ability to use a USB barcode scanner attached to an Android device to increase speed in operations.

Android

Kotlin

Java

GRUPO VERISOFT

01/2014 - 10/2016

SENIOR ANDROID DEVELOPER

I worked as Main Android Developer, building white-label applications for mobile carriers. We made a Ferrari sticker album app used by Claro (a mobile carrier) in Mexico. For a few months, I was the only one developing "Vivo TreinApp" on the web, an internal web app used by Vivo (a mobile carrier) to train employees.

Android

Ruby on Rails

Java

PINUTS STUDIOS

02/2013 - 01/2014

ANDROID DEVELOPER

Pinuts was an outsourcing company focused on the mobile market. The company hired me as a Rails developer, but then switched to Android Developer after the

first month.

AndroidRuby on Rails

TDDCI/CD

Unit Testing

MENKI GAMES

01/2012 - 01/2013

DEVELOPMENT INTERN

I joined Menki as an intern to develop mobile games using Lua & CoronaSDK. I have acquired extensive knowledge about Lua, Ruby on Rails, APIs, and Android native.

LuaCoronaSDKAndroidRuby on Rails

PUBLICATIONS

JETC.DEV NEWSLETTER ISSUE #55

03/2021

JETC.DEV 🗗

I was featured in "Jetc.dev", an important newsletter from the Jetpack Compose community, about a rating bar library I've made.